Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 77682-213 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 2) TYPE SMALL ENTITY (Column 1) OR **TOTAL CLAIMS** FEE FEE RATE RATE 770.00 BASIC FEE NUMBER EXTRA BASIC FEE 385.00 NUMBER FILED OR FOR TOTAL CHARGEABLE CLAIMS ケminus 20= X\$18= X\$ 9≈ OR INDEPENDENT CLAIMS / minus 3 = X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR OTHER THAN AIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-NUMBER Þ REMAINING PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR AMENDMENT 33 X\$18= X\$ 9= Total Minus OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT 8 TIONAL TIONAL RATE RATE PREVIOUSLY IENT **EXTRA** AFTER FEE FEE PAID FOR **AMENDMENT** AMENDM X\$18= Minus Total X\$ 9= OR Independent Minus X86= X43= OR

		(Column 1)		(Column 2)	(Column 3)
AMENDMENT C	`	CLAIMS REMAINING AFTER AMENDMENT	·	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	±	Minus	44	=
	Independent	*	Minus	***	=
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				П

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

ADDI-ADDI-TIONAL TIONAL RATE RATE FEE FEE X\$18= X\$ 9= OR X86= X43= OR +290= +145= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE

OR

OR

+290=

ADDIT, FEE

TOTAL

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

+145=

ADDIT, FEE

TOTAL